THE VIRTUAL COLLABORATION MODEL

A Guide to Virtual Collaboration

(B) OUTCOME
➢ Benchmark for achievement

(C) OBJECTIVE
➢ Attainable

(A) MESSAGE
➢ Agenda Title
➢ Time Allocation
➢ Process Description
➢ Presenters

(D) Topic Selection
➢ Select important issues.

(E) Interactive Activities
➢ Design strategies to support topics

(F) Team Building
➢ Design collaborative processes for achieving consensus

(G) Time Sequencing

Learning Levels
➢ Group awareness
➢ Identifying present practices
➢ Skill acquisition
➢ Attitude development
➢ Prioritizing present practices

Interaction Strategies
➢ Small group discussion
➢ Small group brainstorming
➢ Jigsaw
➢ Co-op
➢ Focus worksheet
➢ Prospectus building

Grouping Strategies
➢ Specified group selection
➢ Random group selection
➢ Specifying group roles
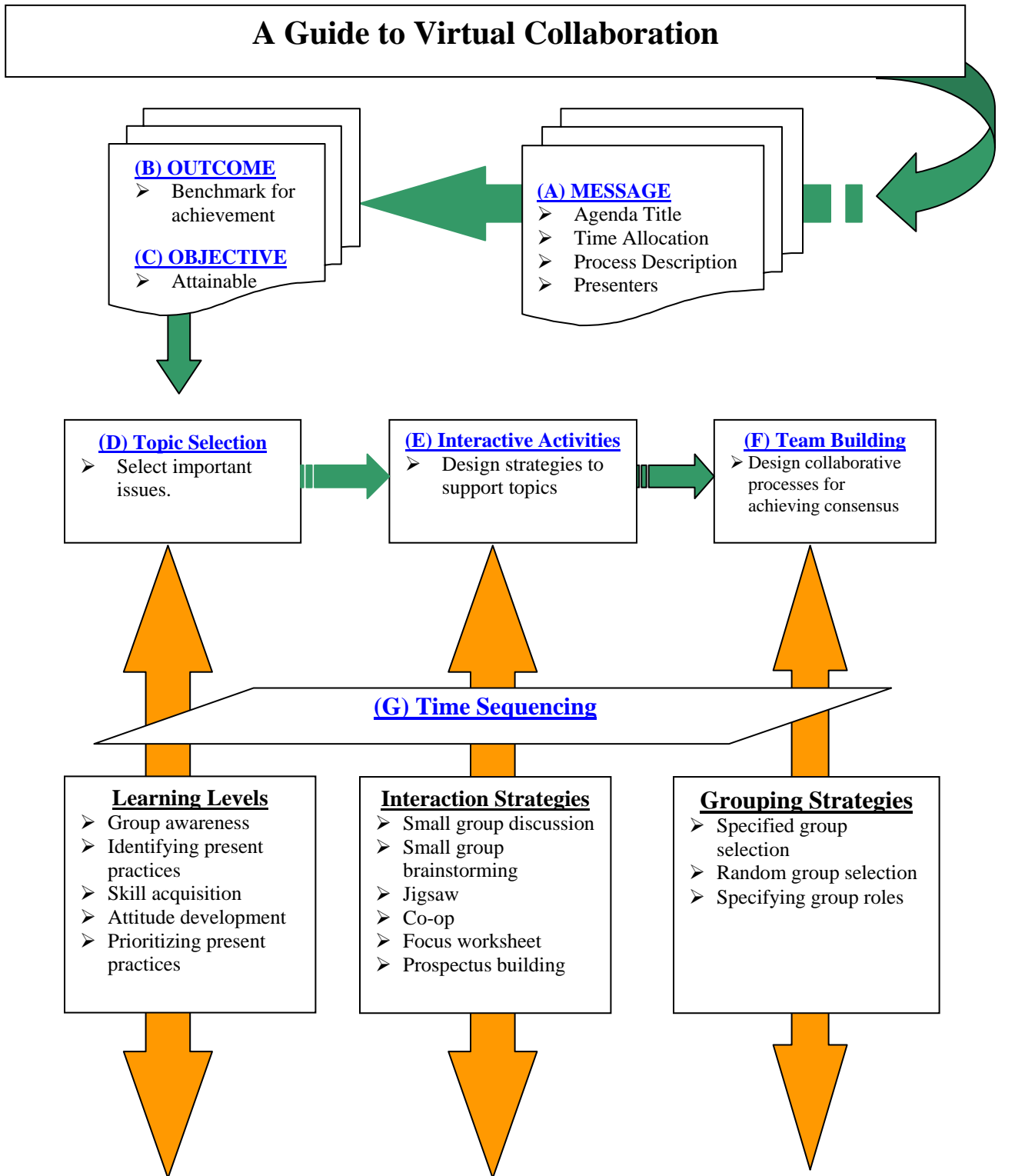
Designing Interaction Strategies

Now that all parts of the Virtual Collaboration Model has been established, the agenda for the video conference is complete. (See Exhibit for an example of a completed (A Guide for Virtual Collaboration) Also see (Exhibit Tips for Virtual Presentations), which is a reminder of critical task that presenters must perform during a video conference.